PHYS 1121-1131. Systems of particles and extended bodies, Centre of mass, Momentum, Collisions Joe Wolfe, UNSW

Centre of mass

In a finite body, not all parts have the same acceleration. Not even if it is rigid. How to apply $\underline{F} = m \underline{a}$?



Total mass $M = \sum m_i$ Define the **centre of mass** as the point with displacement $\underline{\mathbf{r}}_{cm} = \frac{\sum m_i \underline{\mathbf{r}}_i}{M}$

Why? n particles, m_i at positions $\underline{\mathbf{r}}_i$, $\underline{\mathbf{F}}_i$ acts on each. Total force acting on all particles:



Then $\Sigma \underline{\mathbf{F}}_i = M \frac{d^2}{dt^2} \underline{\mathbf{r}}_{cm} = M \underline{\mathbf{a}}_{cm}$

(total force) = (total mass)*(acceleration of centre of mass)

Look at forces in detail:



Each \underline{F}_i is the sum of internal forces (from other particles in the body/ system) and external forces (from outside the system)

$$\begin{split} \Sigma \ \underline{\mathbf{F}}_{i} &= \Sigma \ \underline{\mathbf{F}}_{i, \text{ internal}} + \Sigma \ \underline{\mathbf{F}}_{i, \text{ external}} \\ \textbf{Newton 3: All internal forces } \ \underline{\mathbf{F}}_{ij} \text{ between } i^{th} \text{ and } j^{th} \text{ particles are} \\ \text{reaction pairs } \ \underline{\mathbf{F}}_{ji} &= - \ \underline{\mathbf{F}}_{ij} \\ \therefore \ \Sigma \text{ internal forces } = 0 \\ \therefore \ \Sigma \ \underline{\mathbf{F}}_{i} &= \Sigma \ \underline{\mathbf{F}}_{i, \text{ external}} = \ \underline{\mathbf{F}} \text{ external} \\ \therefore \ \underline{\mathbf{F}} \text{ external } = \ \mathbf{M} \ \underline{\mathbf{a}} \text{ cm} \\ \begin{pmatrix} \text{total} \\ \text{external force} \end{pmatrix} &= \begin{pmatrix} \text{total} \\ \text{mass} \end{pmatrix} * \begin{pmatrix} \text{acceleration of} \\ \text{centre of mass} \end{pmatrix} \end{split}$$

For n discrete particles, centre of mass at

$$\underline{\mathbf{r}}_{cm} = \frac{\sum m_i \underline{\mathbf{r}}_i}{\sum m_i} = \frac{\sum m_i \underline{\mathbf{r}}_i}{M} \qquad (i)$$

For a continuous body, elements of mass dm at r

$$\underline{\mathbf{r}}_{cm} = \frac{\int \underline{\mathbf{r}}_{bod\overline{y}} dm}{\int dm} = \frac{\int \underline{\mathbf{r}}_{bod\overline{y}} dm}{M}$$
(ii)

Can rearrange (i):

$$0 = \Sigma \frac{\mathbf{m}_{i} \, \underline{\mathbf{r}}_{i} - \mathbf{m}_{i} \, \underline{\mathbf{r}}_{cm}}{M} \rightarrow \Sigma \, \mathbf{m}_{i} \, (\underline{\mathbf{r}}_{i} - \underline{\mathbf{r}}_{cm}) = 0$$

(ii)
$$\rightarrow \int_{\text{body}} (\underline{\mathbf{r}}_{i} - \underline{\mathbf{r}}_{cm}) dm = 0$$

Later, when doing rotation, we'll consider



which is a useful way to find c.m. experimentally.

Example. Where is the c.m. of the earth moon system?



Example. Rod, cross-section A, made of length a of material with density ρ_1 and length b of material with density ρ_2 . Where is c.m.? If $\rho_1 / = 2\rho_2$, and a = 2b, where is cm?



Momentum

Definition: $\mathbf{p} \equiv \mathbf{m}\mathbf{v}$

Later we'll see that this is a low velocity approximation to $\left(\mathbf{p} = \frac{m\mathbf{v}}{\sqrt{1 - v^2/c^2}} \right)$

Generalised form of

 $\Sigma \mathbf{\underline{F}} = \frac{\mathrm{d}}{\mathrm{dt}} \mathbf{\underline{p}}$ Newton 2: $\Sigma \mathbf{\underline{F}} = \mathbf{m} \frac{\mathbf{d}}{\mathbf{dt}} \mathbf{\underline{v}} + \mathbf{\underline{v}} \frac{\mathbf{d}}{\mathbf{dt}} \mathbf{m}$

If m constant, $\Sigma \mathbf{\underline{F}} = m \mathbf{\underline{a}}$

System of particles: What is system? - you choose. $\mathbf{\underline{P}} = \Sigma \mathbf{\underline{p}}_{i}$ and $M = \Sigma m_i$ $\mathbf{\underline{P}} = \Sigma m_i \, \mathbf{\underline{v}}_i = \Sigma m_i \frac{d}{dt} \mathbf{\underline{r}}_i$ $= \frac{d}{dt} \Sigma m_i \underline{\mathbf{r}}_i = M \frac{d}{dt} \left(\frac{\Sigma m_i \underline{\mathbf{r}}_i}{M} \right)$ $= M \underline{\mathbf{v}}_{cm}$ P If M constant: $\frac{d}{dt} \mathbf{P} = M\mathbf{\underline{a}}_{cm}$

$$\Sigma \mathbf{\underline{F}}_{i} = \Sigma \frac{d}{dt} \mathbf{\underline{p}}_{i} = \frac{d}{dt} \mathbf{\underline{P}}$$

All internal forces are in pairs $\mathbf{\underline{F}}_{ii} = -\mathbf{\underline{F}}_{ij}$

:.

 $\mathbf{\underline{F}}_{ext} = \frac{d}{dt} \mathbf{\underline{P}}$

conclude:

Motion of cm is like that of particle mass M at $\underline{\mathbf{r}}_{cm}$ i) subjected to \underline{F}_{ext} .

If $\mathbf{F}_{ext} = 0$, momentum is conserved ii)

Internal vs external work.

Problem. Skateboarder pushes away from a wall



Point of application of \mathbf{F} does not move, \therefore normal force does no work, but K changes. Where does energy come from?

 $F_{ext} = Ma_{cm}$

 $F_{ext} dx = Ma_{cm} dx_{cm} = M \frac{dv_{cm} dx_{cm}}{dt} = M v_{cm} dv_{cm}$ "Centre of mass work"

$$W_{cm} = \int_{i}^{f} F_{ext} dx = \left(\frac{1}{2} M v_{cm}^2\right)_{f} - \left(\frac{1}{2} M v_{cm}^2\right)_{i}$$

Work done = that which would have been done if F_{ext} had acted on cm.

Example 90 kg man jumps ($v_j = 5 \text{ ms}^{-1}$) into a (stationary) 30 kg dinghy. What is their final speed? (Neglect friction.)



No external forces act in horizontal direction so P_x is conserved.

$$\begin{split} P_i &= P_f \\ \textit{man} \quad \textit{dinghy} \quad \textit{man} \quad \textit{dinghy} \\ m_m v_j &+ 0 &= (m_m + m_d) v_f \\ v_f &= \frac{m_m}{m_m + m_d} v_j \end{split}$$

⊾F

Example Rain falls into an open trailer (area 10 m^2) at $10 \text{ litres.min}^{-1} \text{.m}^{-2}$.

Neglecting friction, what F required to maintain constant speed of 10 ms⁻¹?

10 litres has mass 10 kg

$$F_{x} = \frac{d}{dt} (mv_{x}) = m \frac{d}{dt} v_{x} + v_{x} \frac{d}{dt} m$$

= 10 ms⁻¹ x $\left(\frac{10 \text{ kg.m}^{-2}}{60 \text{ s}} 10 \text{ m}^{2}\right)$
= 17 N.

Example. Rocket has mass m = m(t), which decreases as it ejects exhaust at rate $r = -\frac{dm}{dt}$ and at relative velocity u. What is the

acceleration of the rocket? $\left(\frac{dm}{dt} = \frac{rate \ of \ increase \ of}{mass \ of \ rocket} < 0\right)$

$$\stackrel{-dm}{\longleftarrow} \qquad \boxed{m = m(t)} \xrightarrow{v}$$

No external forces act so momentum conserved. In the frame of the rocket, forwards direction:

$$\begin{split} dp_{rocket} + dp_{exhaust} &= 0\\ m.dv + (-dm).(-u) &= 0\\ dv &= -u\frac{dm}{m}\\ a &= \frac{dv}{dt} = -\frac{u}{m} \cdot \frac{dm}{dt}\\ a &= \frac{ur}{m} & Ist \ \textit{rocket equation}\\ dv &= -u\frac{dm}{m} = dv = -u \ d(\ln m)\\ \int_{i}^{f} dv &= v_{f} - v_{i} = u \ ln \ \frac{m_{i}}{m_{f}} & 2nd \ \textit{rocket equation} \end{split}$$

need high exhaust velocity u(c?), else require $m_i >> m_f$

Collisions Definition: in a collision, "large" forces act between bodies over a "short" time.

In comparison, we shall often neglect the momentum change due to external forces.

Example 1:



forces that crumple cars during (brief) collision are much larger than friction force (tires - road), \therefore neglect F_{ext} .

In previous example: car decelerates from 30 kph to rest in a 60 cm 'crumple zone'. Average $a = 58 \text{ ms}^{-2}$, so force on car during collision ~ ma ~ 58 kN, compared with friction at ~ 10 kN



Here, start and finish of collision not well defined At large separation before and after, $F_{ab} = F_{ba} \approx 0$ During collision (fly-by), forces are considerable. However, $F_{grav} \propto 1/r^2$, so much smaller at large distances.

Impulse (I) and momentum

Newton 2 \Rightarrow $d\mathbf{p} = \mathbf{F} dt$ $\therefore \qquad \int_{i}^{f} d\mathbf{p} = \int_{i}^{f} \mathbf{F} dt$ so

Definition:

 $\mathbf{\underline{I}} \equiv \mathbf{\underline{p}}_{f} - \mathbf{\underline{p}}_{i} = \int_{i}^{f} \mathbf{\underline{F}} dt$

Usual case: external forces small, act for small time, therefore $\int \mathbf{E}_{ext} dt$ is small.



If external forces are negligible (in any direction), then the momentum of the system is conserved (in that direction).

Example. Cricket ball, m = 156 g, travels at 70 ms⁻¹. What impulse is required to catch it? If the force applied were constant, what average force would be required to stop it in 1 ms? in 10 ms? What stopping distances in these cases?

 $\mathbf{v}_{i} \qquad \mathbf{v}_{f} = 0$ $\mathbf{m} = 0.156 \text{ kg}, \quad \mathbf{v}_{i} = 70 \text{ m.s}^{-1} \qquad \mathbf{v}_{f} = 0.$ $\mathbf{I} \qquad \equiv \mathbf{p}_{f} - \mathbf{p}_{i}$ $= m(\mathbf{v}_{f} - \mathbf{v}_{i}) \text{ to right}$ $= \dots = 10.9 \text{ kgms}^{-1} \text{ to } left.$ $\mathbf{I} \qquad = \int_{i}^{f} \mathbf{F} \text{ dt} \qquad \text{if } \mathbf{F} \text{ constant}, \quad \mathbf{J} = \mathbf{F}\Delta t.$ $\therefore \quad \mathbf{F}_{av} = \mathbf{J}/\Delta t.$ $\mathbf{Const } \mathbf{F} \Rightarrow \text{ const a.} \quad \mathbf{s} = \mathbf{v}_{av}\Delta t. \quad \mathbf{v}_{av} = 35 \text{ m.s}^{-1}$ $\Delta t \qquad 1 \text{ ms} \qquad 10 \text{ ms}$ $\mathbf{F} \qquad 11 \text{ kN} \qquad 1.1 \text{ kN} \qquad ouch!$

F	11 kN	1.1 kN	ouci
S	3.5 cm	35 cm	

Example. (*Common method to measure speed of bullet*.) Bullet (m) with v_b fired into stationary block (M) on string. (i) What is their (combined) velocity after the collision? (ii) What is the kinetic energy of the bullet? (iii) of the combination? (iv) How high does the block then swing?

a-b): collision, no horizontal external forces .: momentum conserved. Friction does work, so mechanical energy is lost, not conserved

b-c): during this phase, external forces **do** act, so **momentum is lost**, not conserved. However, there are no non-conservative forces, so **mechanical energy conserved**.



Note the different stages:



No horizontal ext forces during collision .: momentum conserved

i)
$$P_{xi} = P_{xf}$$
$$mv_b = (m + M)v_t$$
$$v_t = \frac{m}{m + M}v_b$$
ii)
$$K_b = \frac{1}{2}mv_b^2$$

iii)
$$K_t = \frac{1}{2} (m + M) v_t^2 = \frac{1}{2} (m + M) \left(\frac{m}{m + M} v_b\right)^2$$

$$= \frac{1}{2} \frac{m^2}{m+M} v_b^2 < K_b.$$

Conclusion: $U_i = U_f$, $K_i \neq K_f$. Mechanical energy is *not* conserved - deformation of block is **not** elastic; heat is produced.

During a collision with negligible external forces,

 $\underline{\mathbf{P}} = \mathbf{M}\underline{\mathbf{v}}_{cm}$ is conserved

M constant $\therefore \underline{\mathbf{v}}_{cm}$ is constant $\therefore \frac{1}{2} \mathbf{M} \underline{\mathbf{v}}_{cm}^2$ constant

K of c.m. is *not* lost. But the K of components with respect to c.m. *can* be lost.

Greatest possible loss of K: if all final velocities = $\underline{\mathbf{v}}_{cm}$, i.e. if all objects stick together after collision.

Called completely inelastic collision.



Completely elastic collision is one in which no non-conservative forces do work, so mechanical energy is conserved.

Part (iv) of previous example (b-c):



here the external forces (gravity and tension) *do* do work and change momentum. But there is no non-conservative force and so *in this part of the process* conservation of mechanical energy applies:

$$\begin{split} \Delta U + \Delta K &= 0 \\ (M + m)g \ (\Delta h \ - 0) \ + \ (K_t - 0) \ = \ 0 \\ \Delta h &= \ \dots = \ \frac{1}{2} \frac{m^2}{g(m + M)^2} v_b^2 \end{split}$$

Puzzle. Fly travelling West at 5m/s meets train travelling East at 30 m/s.



At some time t, the fly travels at 0 ms⁻¹

i) does this occur before or after the fly first touches the windscreen.

ii) how fast was the windscreen going when the fly was going 0 ms^{-1} ?

Elastic collision in one dimension



Or: transform to frame where (e.g.) $v_1 = 0$

Or: transform to centre of mass frame.



Example Show that, for an elastic collision in one dimension, the relative velocity is unchanged.

i.e. show $v_{1i} - v_{2i} = v_{2f} - v_{1f}$

p and K conservation gave:

(i) $m_1(v_{1i} - v_{1f}) = m_2(v_{2i} - v_{2f})$ (ii) $\frac{1}{2}m_1(v_{1i}^2 - v_{1f}^2) = \frac{1}{2}m_2(v_{2i}^2 - v_{2f}^2)$ If they hit, $(v_{1i} - v_{1f}) \neq 0$, $(v_{2i} - v_{2f}) \neq 0$ (ii)/(i) $\Rightarrow v_{1i} + v_{1f} = v_{2i} + v_{2f}$ $\therefore v_{1i} - v_{2i} = v_{2f} - v_{1f}$

i.e. relative velocity the same before and after Solve \rightarrow $v_{2f} = \frac{2m_1}{m_1 + m_2} v_{1i} + \frac{m_2 - m_1}{m_2 + m_1} v_{2i}$

Example Two similar objects, mass m, collide completely

inelastically. case 1: $v_{1i} = v$, $v_{2i} = 0$. case 2: $v_{1i} = v, v_{2i} = -v.$ What energy is lost in each case? $p \text{ conserved} \rightarrow mv_{1i} + mv_{2i} = 2mv_f$ $\mathbf{v}_{\mathrm{f}} = \frac{\mathbf{v}_{1\mathrm{i}} + \mathbf{v}_{2\mathrm{i}}}{2}$ $\Delta K = K_f - K_i = \frac{1}{2} (2m) v_f^2 - \frac{1}{2} m v_{1i}^2 - \frac{1}{2} m v_{2i}^2$ case 1: $\Delta K = \frac{1}{2} (2m) \left(\frac{v+0}{2} \right)^2 - \frac{1}{2} mv^2$ $= -\frac{1}{4}$ mv²

case 2: $\Delta K = \frac{1}{2} (2m) \left(\frac{0+0}{2} \right)^2 - \frac{1}{2} mv^2 - \frac{1}{2} mv^2$

 $= -mv^2$ 4 times as much energy lost

Elastic collisions in 2 (& 3) dimensions



Choose frame in which m₂ stationary, v_{1i} in x dirⁿ b is called impact parameter (distance "off centre") p_x conserved $m_1v_{1i} = mv_{1f}\cos\theta_1 + mv_{2f}\cos\theta_2$ $p_v \text{ conserved}$ $0 = mv_{2f} \sin \theta_2 - mv_{1f} \sin \theta_1$ K conserved

$$\frac{1}{2}m_1v_{1i}^2 = \frac{1}{2}mv_{1f}^2 + \frac{1}{2}mv_{2f}^2 + \Delta K$$
 (iii)
where $\Delta K = 0$ for elastic case

3 equations in v_{1f} , v_{2f} , θ_1 and θ_2 : need more info (often given θ_1 or θ_2)

Incidentally: for billiard balls, neglecting rotation and friction (reasonable during collision, but not after)



Note that as $\theta \rightarrow 90^\circ$, small error in b gives large error in θ_2 . ii) Does b = R give $\theta_2 = 30^\circ$?



Note the "spare" equation—we can use it to check the model or assumptions: (The μ may not be the same for the two: surfaces different etc)

$$\begin{array}{l} (ii) \Rightarrow m_1 \sqrt{2\mu_1 g s_1} \sin \theta \ = \ m_2 \sqrt{2\mu_2 g s_2} \sin \phi \\ \frac{\mu_2}{\mu_1} \ = \ \frac{s_1 m_1^2 \sin^2 \theta}{s_2 m_2^2 \sin^2 \phi} \end{array}$$



Example A building has S stories, each of height h. An explosion destroys strength of nth floor. How long before (n+1)th floor hits ground, falling vertically?

Assume inelastic collisions between floors. To obtain a lower estimate, assume negligible strength between floors.

Example



Balloonist Albert writes message on a bottle (1 kg) and drops it over the side. It is falling vertically at 40 m.s⁻¹ when caught by parachutist Zelda (m = 50 kg), travelling at 1 ms⁻¹ at 45° to vertical. Collision (bottle—Zelda's hand) lasts 10 ms.

i) If only gravity acted, what is Δp for Zelda over 10 ms?

ii) Neglecting ext forces during collision, what is the velocity of (Zelda+bottle) after collision?

- iii) What impulse is applied to bottle during collision?
- iv) What is the impulse applied to Zelda?
- v) What is the average force during collision?

i) due to
$$\mathbf{W}$$
, $\Delta \mathbf{p} = \mathbf{W} \Delta t = .. = 5 \text{ kgm.s}^{-1} \text{ down}$

ii) Neglect ext forces
$$\Rightarrow$$
 momentum conserved.
 $m_b \underline{\mathbf{v}}_{bi} + m_Z \underline{\mathbf{v}}_{Zi} = m_{(Z+b)} \underline{\mathbf{v}}_{(Z+b)f}$

$$1(-40 \underline{\mathbf{j}}) + 50(1 \cos 45^{\circ} \underline{\mathbf{i}} - 1 \cos 45^{\circ} \underline{\mathbf{j}}) = 51(\mathbf{v}_{\mathrm{X}} \underline{\mathbf{i}} + \mathbf{v}_{\mathrm{Y}} \underline{\mathbf{j}})$$

i dirⁿ:
$$v_x = \cos 45^\circ \frac{50}{51} \times 1 = 0.7 \text{ ms}^{-1}$$

j dirⁿ: $v_y = \frac{-1\times40 - 50\cos 45^\circ}{51} = -1.5 \text{ ms}^{-1}$
 $\therefore |v_f| = \sqrt{v_r^2 + v_r^2} = 1.6 \text{ ms}^{-1}$

$$\theta_{\rm f} = \tan^{-1} \frac{v_{\rm y}}{v_{\rm x}} \Rightarrow 67^{\circ} \text{ to horizontal}$$

iii)
$$\underline{\mathbf{I}} \equiv \underline{\mathbf{p}}_{bf} - \underline{\mathbf{p}}_{bi} = 1 \mathbf{x} (\mathbf{v}_x \ \underline{\mathbf{i}} + \mathbf{v}_y \ \underline{\mathbf{j}}) - 1(-40 \ \underline{\mathbf{j}})$$

= (1.6 \mathbf{i} + 38 \mathbf{j}) kgm.s⁻¹

iv)
$$\underline{\mathbf{L}}_Z = -\underline{\mathbf{J}}_b = -(1.6 \,\underline{\mathbf{i}} + 38 \,\underline{\mathbf{j}}) \,\text{kgm.s}^{-1}$$

 $|\underline{\mathbf{I}}| = \sqrt{1.6^2 + 38^2} = 38 \,\text{kgm.s}^{-1}$

()
$$\mathbf{\underline{F}}_{Z} = \frac{\Delta \mathbf{\underline{p}}_{Z}}{\Delta t} = \frac{|\mathbf{\underline{I}}|}{\Delta t} = ... = 380 \text{ N}$$

v)